AshaziShakur

399 Decatur St, Brooklyn, NY 11233 · (802)-829-1496

azewilous@gmail.com · linkedin.com/in/ashazi-shakur · github.com/Azewilous

**OBJECTIVE**

To gain experience that will allow to me grow to the point where I can develop scalable and dynamic software that is able to run in as many environments as possible.

**EXPERIENCE**

**New York City School Construction Authority IT/Telecom Intern Jan. 2018-Present**

Install new images onto pc’s, configure smartphones, document inventory, move/install equipment for users, interact with users on a daily basis to troubleshoot hardware/software.

**Freelance Projects**

* 2016 Developed website in HTML, CSS, and JS for consulting firm
* 2017 Developed a mobile app and desktop app in Java to track employee time, location and assignment
* 2017 Developed video game software in Java for a user, that allows them revert damages to a world based on a copy of that world.

**Education**

**New York Institute of Technology B.S. in Computer Science Candidate 2020**

Current GPA 3.18.

Relevant courses completed: Programming 1 & 2, Data Structures, calculus, ethics in computer science

**Hartford High School High School Diploma June 2016**

GPA 3.1

Coursework: Visual Basic, C++, Advanced Physics, statistics

**SKILLS**

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| * Strong grasp of Object-Oriented Programming * Problem Solving, and ability to work well/productively with others * Attentive to the fine detail written in the code, to effectively fix errors, or improve functionality | * Able to learn new development techniques quickly * Conduct detailed research before beginning a project * Java, MySQL, MongoDB, HTML, CSS, JavaScript |

**Honors & Awards**

* 2016 President’s Award for Academic Achievement
* High Honors senior year 2016
* Honors junior year 2015
* Varsity Tennis Award 2015

**ACTIVITIES**

* Hackathon (Hack Cooper 2016)
* Google Games 2017
* Tennis
* Chess
* Application Program Interface research (I.E. Google APIs)